

# Handout 5

## Graphic Organizers

Setting

Characters

Problem/Goal

Plot Events/Action

Solution/Outcome

Main Idea

# Story Map

**Setting:**

**Time** \_\_\_\_\_

**Place** \_\_\_\_\_

**Main Characters:**

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

**Name of book**

**Author**

**Problem:** \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

**Solution:**

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

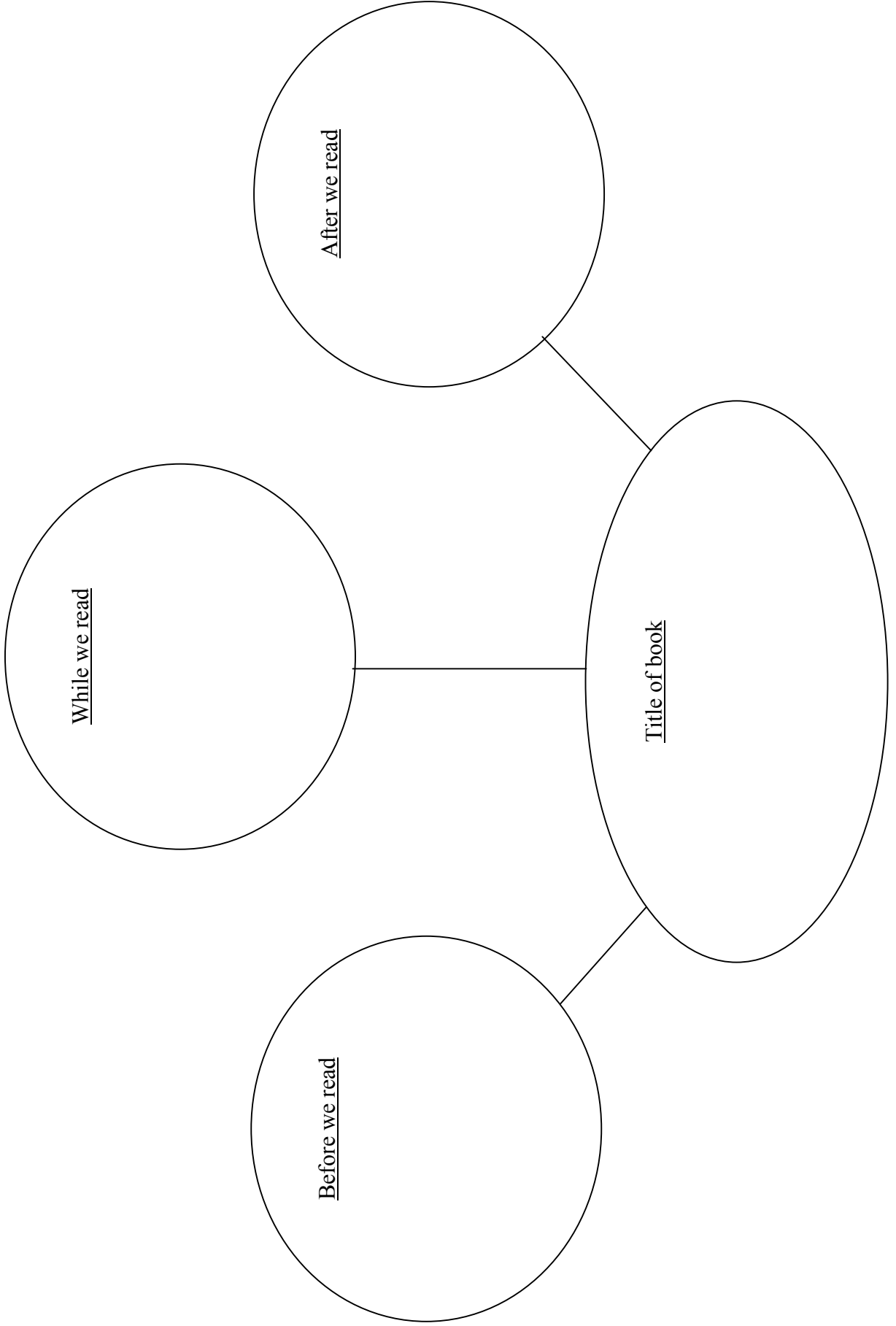
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**Before I Read**

Where I think I will go  
on my journey:

Title



Predictions I make before  
I read &  
What I already know



**While I Read**

What I saw on my journey:

Characters

Setting

Events



**After I Read**

What I remember about my  
journey

“Get the Gist” Statement

Student Name's  
Case of  
Write Book Title  
Here

page 1

Day One  
Suspects:  
  
Scene:  
  
Clues:

page 2

Day Two  
Suspects:  
  
Scene:  
  
Clues:

page 3

Day Three  
Suspects:  
  
Scene:  
  
Clues:

page 4

Day Four  
Suspects:  
  
Scene:  
  
Clues:

page 5

**Case Solved!**  
Write Up:

page 6

	WHAT I KNOW	WHAT I WANT TO KNOW	WHAT I LEARNED
Chapter 1			
Chapter 2			
Chapter 3			
Chapter 4			

# Action Map

